Regulations for Shoulder-to-Shoulder League Competition (Indoor)

SECTION A: GENERAL

- 1. Shooting of matches must take place between 1st October and 31st March of each season inclusive.
- 2. All ranges upon which matches are fired must meet with the approval of the Management Committee. All target frames should be numbered.
- 3. Club representatives should meet in September of each year to arrange fixtures for the ensuing Season. A list of fixtures (with any matches to be shot postally so marked) must be given to the League Secretary not later than seven days after the Fixture Meeting and before any match is fired. The Management Committee shall have power to disallow any score made in any match if the fixture list is not in the hands of the League Secretary.
- 4. Teams shall be classified in such number of graded divisions as the Management Committee may determine, the allocation of teams to divisions being determined by the averages of team members as declared on the entry form.
- 5. Composition of Teams
 - (a) No competitor may shoot for more than one club in any one season.
 - (b) Where a club enters more than one team, the best available shooters must be placed in the 'A' team and the next best in the 'B' team and so on.
 - (c) Members of all teams must be registered. A competitor must shoot in the team for which he or she is registered, subject to (d), (e) and (f) below.
 - (d) A team member can only be relegated to a lower team provided his or her average in this competition for the last three shoots prior to relegation is lower than that of the member replaced.
 - (e) Lower team members may shoot for a higher team any number of times without losing their lower team status.
 - (f) A reserve, i.e. an unregistered shooter, may be included in any team. The current average of a reserve must not exceed the average of the registered shooter being replaced. Current average shall be interpreted as the average of a shooter's last three recorded scores at the time he/she first shoots as a substitute in the competition. However, this rule does not apply in division 1 of a league, where a reserve with any current average may be used without penalty.
 - (g) A breach of Regulations 5(a) (f) entails the disqualification of the score made by the competitor in the match in which the breach occurs.
- 6. Teams shall consist of three or four members with the best three scores to count if a team has four members. Each match consists of two cards per team member (i.e. twenty shots). Each team member may fire up to five sighting shots followed by ten consecutive counting shots on each of their two cards.
- 7. Matches may be shot at 15, 20 or 25 yards but the diagrams on the targets shall be in proportion to those on the N.S.R.A. Match Target for 25 yards. There shall be on the targets a special central

diagram to be used only for sighting shots. No competitor shall have a match card and a practice card or separate sighter diagram(s) on the butt at the same time.

- 8. All matches shall be shot home and away. If the programme requires an odd number of matches to be arranged for each team, then the venue of the extra match will be determined by mutual agreement between the clubs.
- One or more Postal Matches may be arranged between a city club and a country club or between two country clubs by mutual agreement. A country club is defined as one whose range is located outwith the boundaries of the City of Edinburgh.
 - (a) Each postal match must be shot by both teams on the same or different days within a period of one calendar week (Sunday to Saturday) to be agreed between the clubs at the Fixture Meeting (see Para 3) and that period must be adhered to unless a change is mutually agreed and intimated to the League Secretary.
 - (b) The official date of the match for the records will be the Saturday of the match week.
 - (c) Each club must give at least two days clear notice to the other club of which day during the match week they intend to shoot their cards. Each club has the right for one of its members to attend the opposing team's range to witness them shoot their cards but is not obliged to do so.
 - (d) Each club will supply their own targets as described in Para 7 with the addition of special stickers specifying the match details to be issued in advance of the match week to both clubs by the League Secretary. One such sticker must be affixed to the front of each card by a club official before any card is shot.
 - (e) Team Captains must ensure that all shooters' names are clearly printed on the front of the targets prior to shooting. The average of any shooter not originally nominated for the team must be given there if not already provided to the League Secretary.
 - (f) The timings described in Para 14 shall be adhered to.
 - (g) After shooting, the back of each card must be signed by its shooter then witnessed and dated there by anyone who was present during the shoot and qualified to do so under NSRA Rules. Team members may witness each other's cards but not their own.
 - (h) Concurrent shooting is not allowed.
 - (i) Cards must not be marked or scored and shot-holes must not be interfered with.
 - (j) If one team shoots its cards during the match week and the other does not then the defaulting team will forfeit the match.
 - (k) The Secretary of each club shall send the shot targets to the League Secretary within three days of the cards being shot (excluding Sundays). The League Secretary will score the cards and inform the clubs concerned by email or post of the scores and match result and update the competition records accordingly. Any card without the official sticker or one altered without authorisation or one removed and re-attached will not be scored.
 - (1) See Section D Para 4 for Matchplay League arrangements.
- 10. Two points will be awarded for a win, one point for a tie.
- 11. (a) Before a team can qualify for a Championship the team MUST have shot at least SIX Shoulder-to-Shoulder matches.
 - (b) The winners of a division shall be the team scoring the highest number of points.
 - (c) In the event of two or more teams scoring the same number of points for the leading position at the conclusion of the competition, the tie will be decided in favour of the team with:
 - 1 the highest aggregate gun score during the whole competition; if equal, then

- 2 the highest number of match points in the matches between the tied teams; if equal then
- 3 the highest aggregate gun score in the matches between the tied teams; if equal then
- 4 the award will be shared.
- 12. In the event of a team retiring from any section of the League before firing 75% of the complete number of matches, all the league matches in which a team has taken part shall be deleted from the records. Any points won by their opponents will be cancelled.
- 13. Captains shall be held responsible that matches are not delayed by practice after the agreed-on time of starting, which shall be 8 p.m. unless otherwise arranged. No match, however, shall commence later than 9 p.m. and the last shooting detail must be available to shoot by 9.30 p.m. In the event of a full team failing to appear, the opposing team will claim the points but need not shoot their cards. The Captain, who need not necessarily be an active team member, is the sole authority in respect of his/her team during the course of a match and all team members must obey his/her orders. The Captain will be responsible to the Management Committee for the observance of these regulations in letter and in sprit.

Pre-match practice is by mutual agreement of the Captains.

- 14. Each individual member of a visiting team is to have the option of selecting the target at which to fire, and of assuming the appropriate position on the firing platform. Any left-handed shot or shots in either team should assume the right-hand position(s) on the firing platform.
- 15. (a) In the event of a sighting shot or shots appearing on a counting diagram, the opposing Captain should be notified before a counting shot is fired. No points will be deducted under the circumstances for this error. If no notification is made to the opposing Captain the highest scoring shot or shots on the counting diagram containing multiple shots will be regarded as sighter(s) and, in addition, a penalty of one point will be enforced for each shot in excess on the diagram.
 - If such an occurrence takes place in a postal match then the Team Captain must mark on the card which shot or shots were sighting shot(s) prior to sending the cards to the League Secretary. The same penalty will be applied.
 - (b) In the event of a counting shot or shots being placed on the sighter the lowest value shot or shots in excess of five on the sighter will be regarded as the counter(s) and, in addition, a penalty of one point will be enforced for each shot in excess on the sighter. In this case, the shooter must not shoot extra shots on any counting diagrams.
 - (c) In the event of more than five sighting shots being fired by any individual, the lowest-scoring sighters in excess of five will count and an equal number of the highest-scoring counting shots will be discounted. This rule may be waived in exceptional circumstances by mutual agreement of the Captains. If such an occurrence takes place in a postal match, the Captain will include a full explanation of the circumstances along with the cards sent to the League Secretary, who is not obliged to accept it.
- 16. All targets, immediately shooting thereon is finished, must be taken possession of by the Home Team Captain. No person other than the Captain of each team is allowed to handle the targets. In matches not shot postally, the value of these targets must be determined immediately. If, on the adjudication of the target values, any dispute relating thereto arises, the score may be challenged. The targets in dispute, with statements in writing by each Captain, must be forwarded to the

League Secretary accompanied by a deposit of £2 from each Captain in respect of each target within three days of the match. Only £2 shall be sent by each Captain although more than one shot is disputed out of those fired by any one team member. Deposits in respect of challenges which are upheld shall be returned. The adjudication of such disputed targets will be made by the Management Committee. The result intimating the scores to which no exception is taken, must be sent to the League Secretary under the conditions given in Clause 20. In the event of one Captain failing to make a deposit he/she shall be held to have agreed to the opposing Captain's claim.

- 17. For matches not shot postally, the result of a shoulder-to-shoulder league match must be intimated to the League Secretary within three days of it being shot (excluding Sundays) by an official of the home club. The only acceptable means of intimation are:
 - (a) sending the pre-printed card supplied to all participating clubs containing all the scores and signed by both team captains, through the post or
 - (b) sending the e-card downloadable from the Shoulder-to-Shoulder League page of the LSSA website containing all the scores. Such an e-card must be emailed to the League Secretary by both Captains or
 - (c) sending an email to the League Secretary containing a photograph of the of the names and scores as written on the home club's noticeboard and signed by both team captains.

If a match result is not received by the League Secretary within three days (excluding Sundays) then the Away team will be awarded a walkover. If only one e-card is received by the League Secretary within three days (excluding Sundays) then the team which sent the e-card will be awarded a walkover. The League Secretary may give a maximum of one day's grace at his/her discretion before awarding such walkovers.

- 18. In the event of any dispute arising, the Secretary of the aggrieved Club shall intimate to the League Secretary and the Secretary of the Association within three days the purports of such protests for arbitration purposes by the Management Committee, and pending a decision all matches must be fired.
- 19. Unless otherwise stated in the foregoing regulations of the Association, the Rules and Regulations which appear in the current N.S.R.A. Rules shall apply to the League Competition.
- 20. Any breach of the foregoing regulations, on being proved to the satisfaction of the Management Committee, may be penalised by the imposition fines, deduction of points, cancellation and refiring of matches, suspension of teams or individual members thereof, etc., as may be deemed to meet the case adequately. The Management Committee shall have power to settle, after consideration, any matter not dealt with in the foregoing regulations. They shall also be the sole interpreter of these Regulations in the event of a question arising therefrom.

Regulations for Shoulder-to-Shoulder League Competition (Indoor)

SECTION B: CONCURRENT HANDICAP LEAGUE

- 1. A handicap league may be run concurrently with the normal league. If it is decided to do so, then a concurrent handicap league will be run on every division that is run.
- 2. Teams shall consist of three or four members with the best three scores as adjusted by their handicap to count if a team has four members.
- 3. The declared average of each team member nominated on the entry form will be used to calculate their handicap scores. A version of either the Macrae or the Bayley handicapping system (as decided by the League Secretary) adjusted to use averages to one decimal place will be used to calculate handicap scores. If such an adjusted system is not available, then averages will be rounded to the nearer integer so that the standard Macrae or Bayley tables may be used instead.
- 3. (a) If a reserve (i.e. a shooter not nominated on the entry form) shoots for any team then on the first occasion they do so their average to one decimal place, calculated using the same conditions given on the competition's entry form, shall be given on the result intimation sent to the League Secretary according to Clause 17 in Section A, or otherwise provided within three days of the match (see Paragraph 3(c) below).
 - (b) All nominated shooters from a club will retain their declared average whether they shoot in a higher or lower team for that club in any match so such reserves need not have their average given on the result intimation.
 - (c) If no average is provided with the match result for an undeclared shooter then the League Secretary will request the club to submit the average required by midnight on the third day after such a request (including Sundays). If the requested average is not so received then the shooter's handicap score will be set to be the same as their gun-score and the match result published. This will be repeated if the same shooter takes part in a subsequent match or matches and an average is again not provided as above. If in a subsequent match an average for that shooter is provided then it will not be retrospectively applied to the previous match or matches that shooter took part in.

Regulations for Shoulder-to-Shoulder League Competition (Indoor)

Individual Awards for Highest Averages

SECTION C: HIGHEST AVERAGES

HIGHEST AVERAGE IN LEAGUE

The competitor who completes the requisite number of matches and has the highest average in the League Competition will be awarded a 'gold' medal.

HIGHEST AVERAGE IN EACH DIVISION

The competitor other than the winner of the 'gold' medal, who completes the requisite number of matches and has the highest average in his/her regular division will be awarded a 'silver' medal.

Note: No 'silver' medal will be awarded for the Division which contains the winner of the 'gold' medal.

CONDITIONS

- 1. All scores registered throughout the season in the indoor league competition will be taken into account for the calculation of the average.
- 2. Before an individual can qualify for an award, he/she must have shot in at least a number of matches equal to all but two of the total number of matches per team in his/her regular division provided that the total number of matches per team in that divisions is ten or more. If there are fewer than ten matches then he/she must have shot in all but one match.
- 3. Where a competitor has shot throughout the season in the one division then that division will be regarded as his/her regular division.
- 4. Where a competitor has shot in more than one division then the regular division will be regarded as that in which he/she has shot most matches. Should the number of matches shot in two (or more) divisions be equal then the regular division will be the higher (or highest) division.
- 5. The Award to the individual will be made against the regular division as defined above.
- 6. No individual can win a League award unless he/she has shot at least three times shoulder-to-shoulder in AWAY matches. If there are fewer than ten matches in the programme then he/she must have shot at least twice shoulder-to-shoulder in AWAY matches. Matches shot postally shall not be considered for this purpose.
- 8. In the event of a tie for any of the above awards the tie shall be broken in this order:
 - 1 The highest number of 100s, 99s, 98s, etc shot by each shooter in their regular division as defined above;
 - 2 Count-back of the cards shot by each shooter in their regular division as defined above.

If the tie is not broken using these criteria, then the award shall be shared.

Regulations for Shoulder-to-Shoulder League Competition (Indoor)

SECTION D: MATCHPLAY LEAGUE

A Matchplay League will run concurrently with the existing league. This will take the following form:

- 1. Before any shot is fired in any match, the Home team captain will write down the names of his/her 3 or 4 team members in any order. The Away team captain will pair any of his/her 3 or 4 team members against the Home team's first 3 nominations. Each pair of three Home and Away shooters will contest a one-to-one match between themselves, concurrently with the main match.
- 2. For matches shot postally, the cards of the shooters in the order as inserted into the envelopes sent to the League Secretary or as handed to him/her will be taken as the matched pairs.
- 3. If each team has three members the three members of each team will shoot one-to-one matches with each other in their listed order.
- 4. If one team has three members and the other has four, then the originally specified one-to-one matches will be contested regardless of whether any score is disregarded for the overall match.
- 5. The match will then proceed and when the scores have been produced, the Matchplay results can be determined. The team of each shooter who wins his/her individual match will be awarded two points and one point if there is a tie. There are six Matchplay points available in each match. There is no requirement to put these points on the results intimation.
- 6. All scores shot will be registered and will count towards each shooter's overall average whether it counted in a team's overall match total or not or in a matchplay match or not.
- 7. The League Secretary will collate the scores and keep a tally of the points won by each team, and at the end of the league programme an award will be made to the team in each division of the League which has the highest number of Matchplay points in that division.
- 8. In the event of a tie the award will be given as follows:
 - 1. to the team which won the most Matchplay points against the other team(s) involved in the tie in all their matches against each other; if equal then
 - 2. to the team of the individual shooter from all the tied teams who won most Matchplay Points over the whole programme of matches; if equal then
 - 3. to the team with the higher/highest aggregate gunscore; if equal then
 - 4. the award will be shared.